

software for social robots











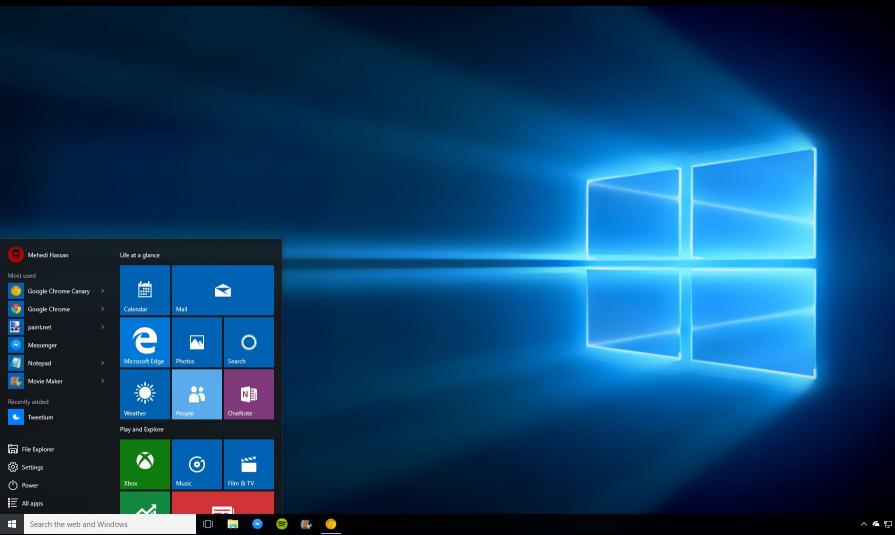




## Starting MS-DOS...

 $C: \mathbb{N}_{-}$ 



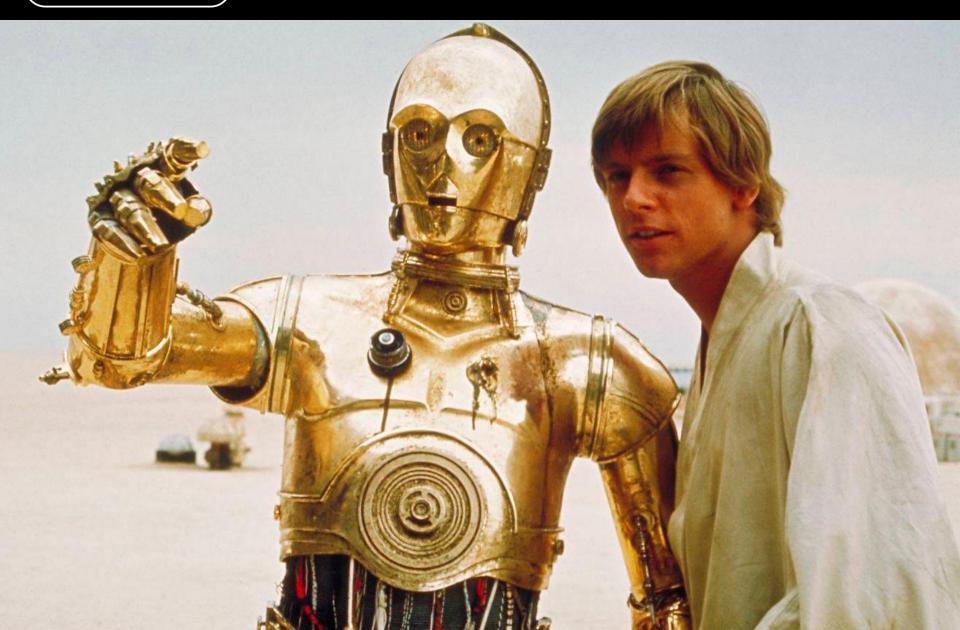




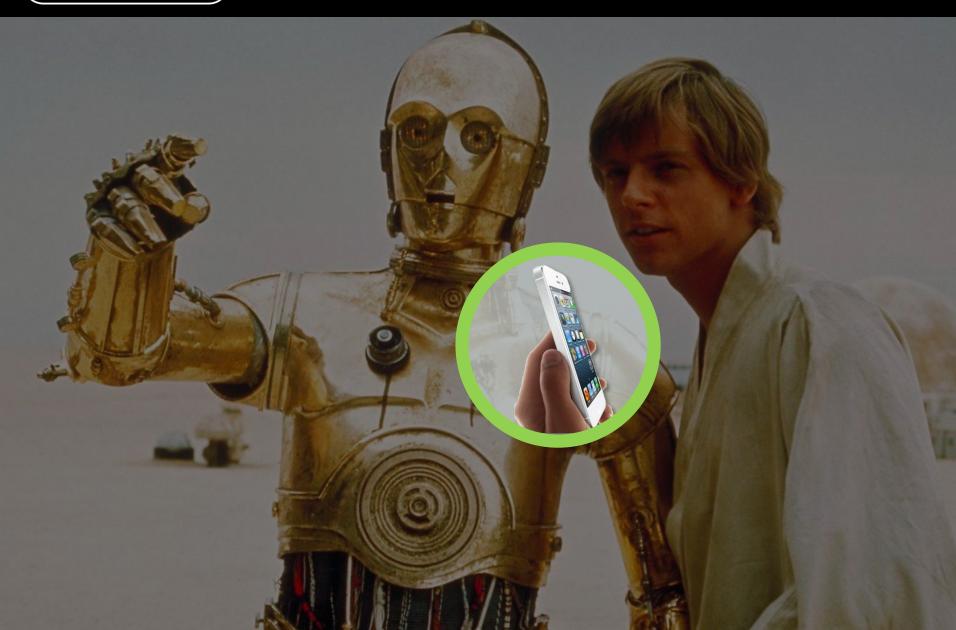












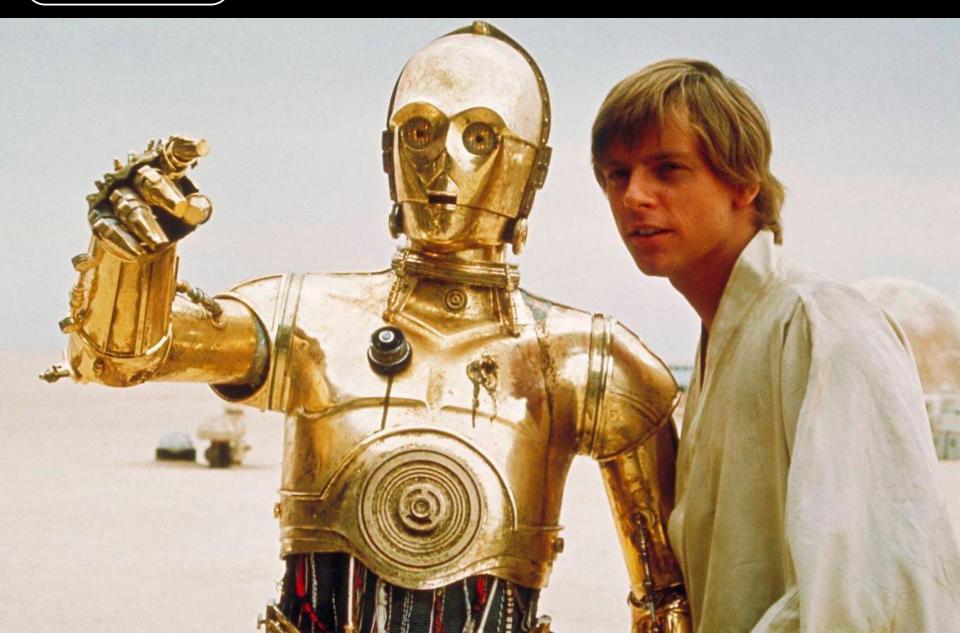








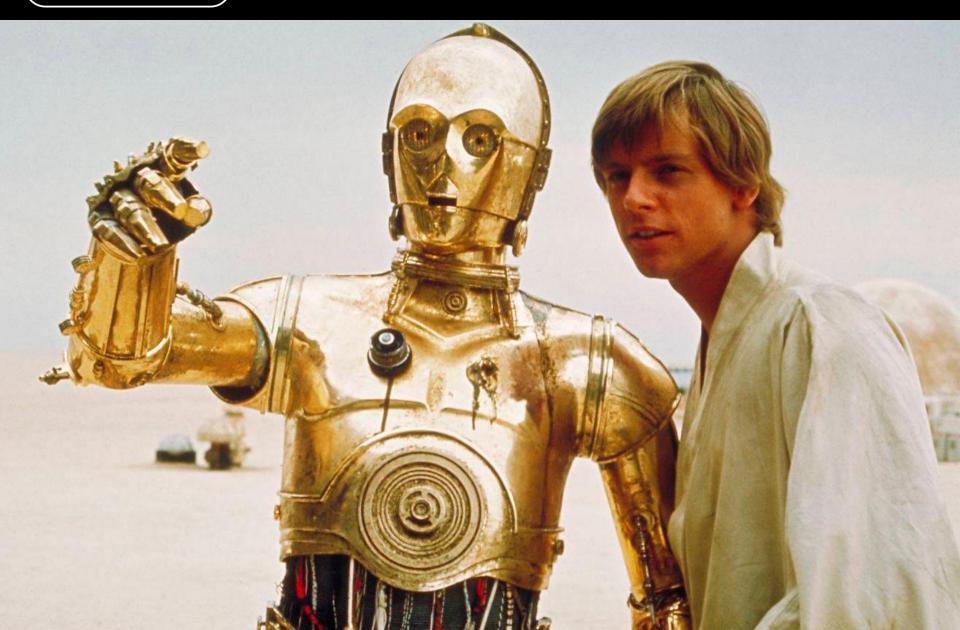












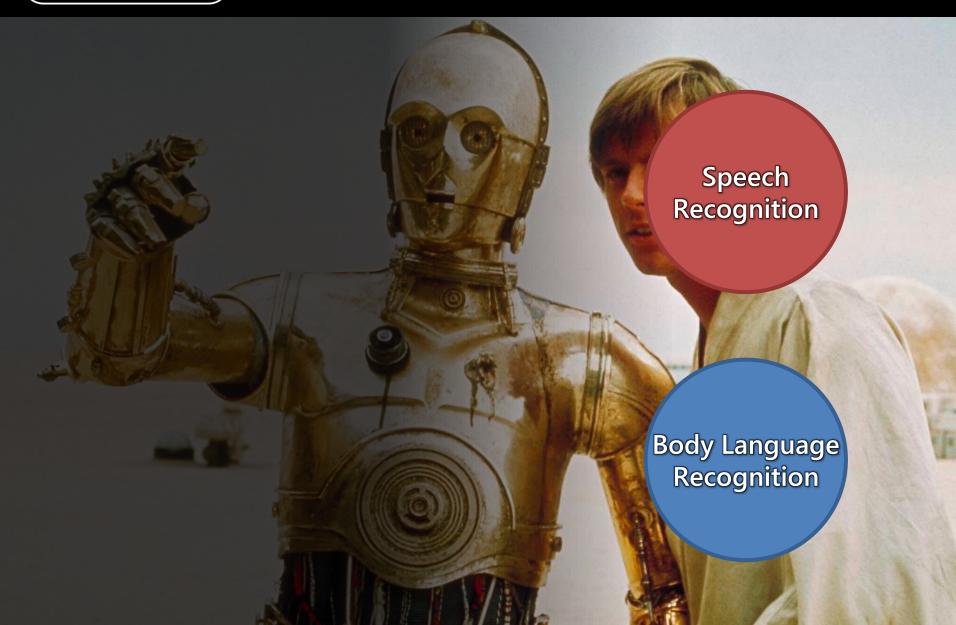




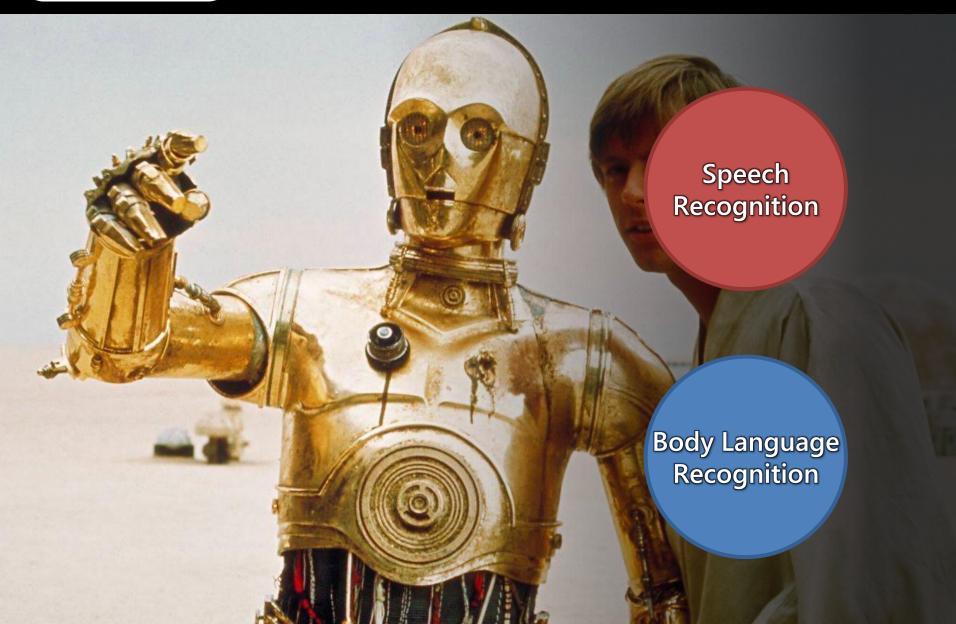




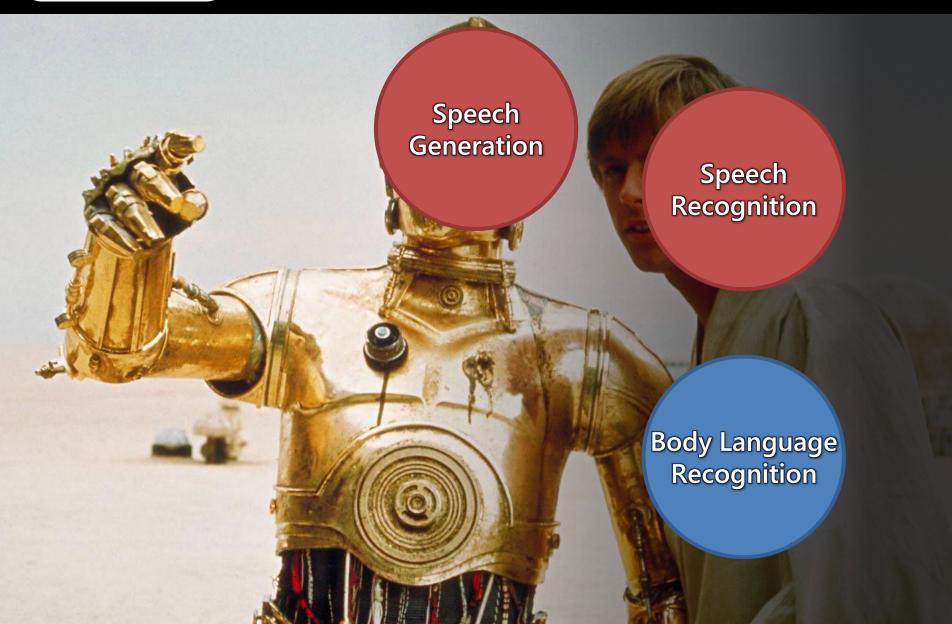




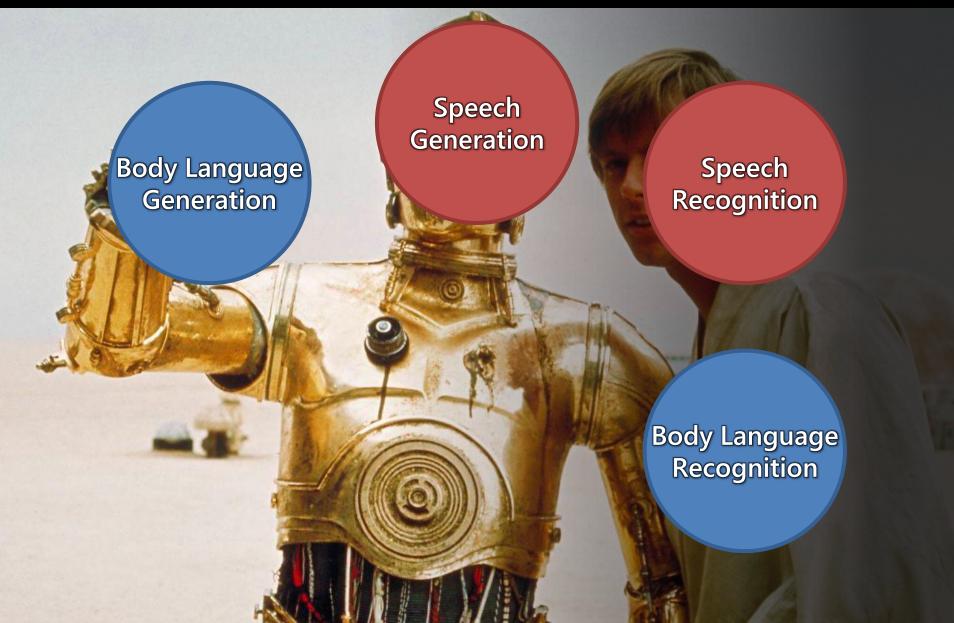




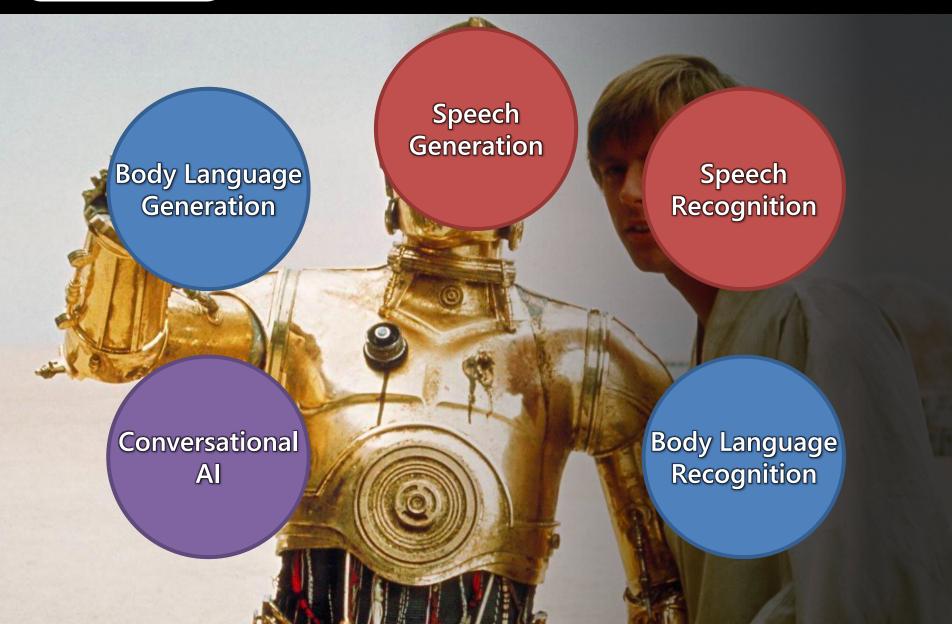




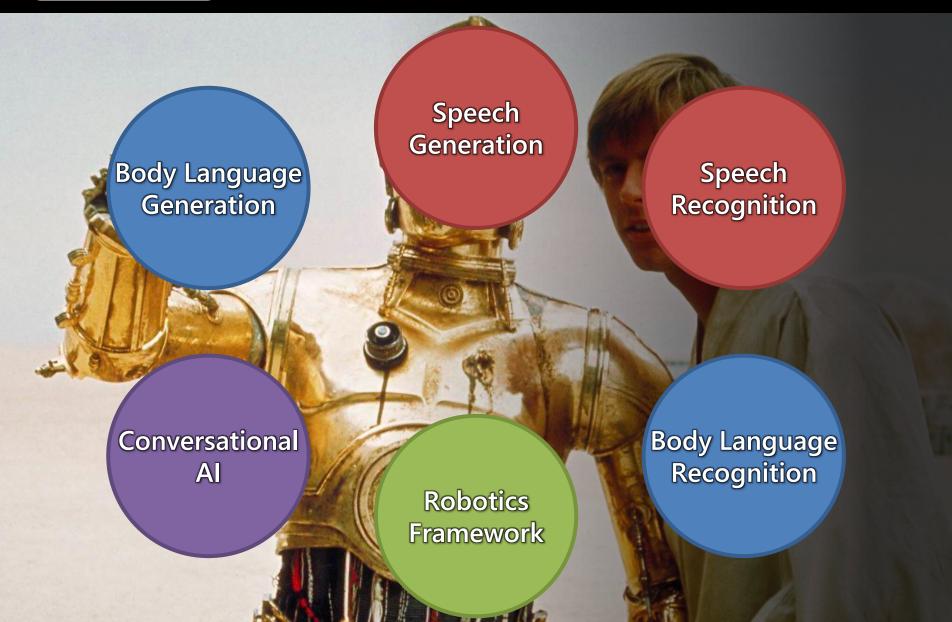




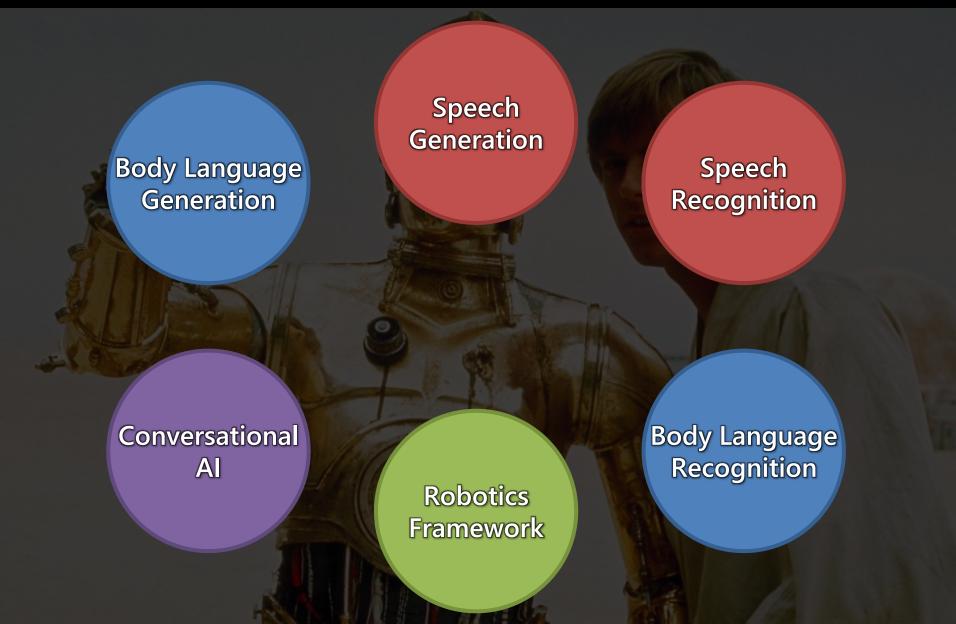




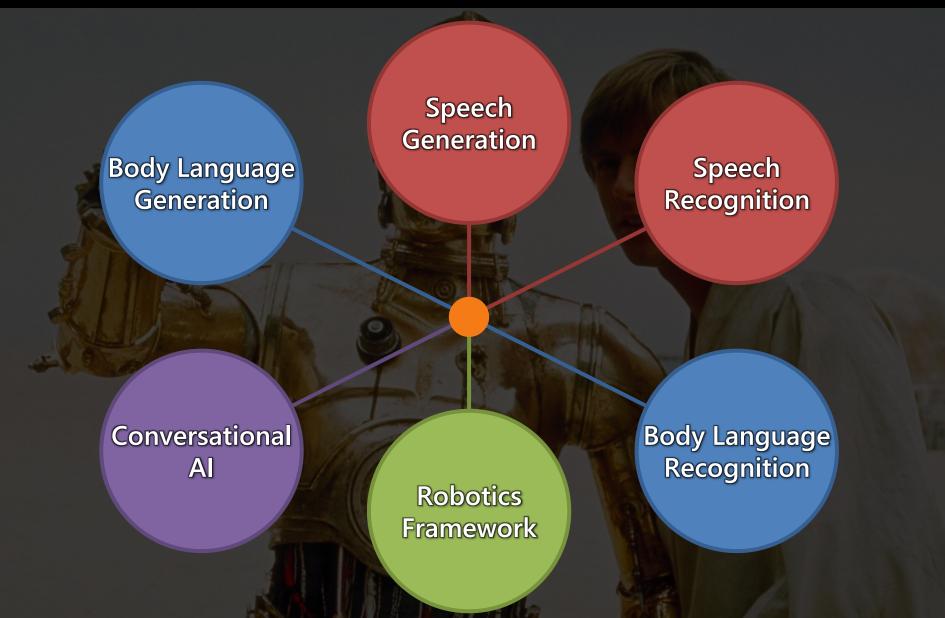




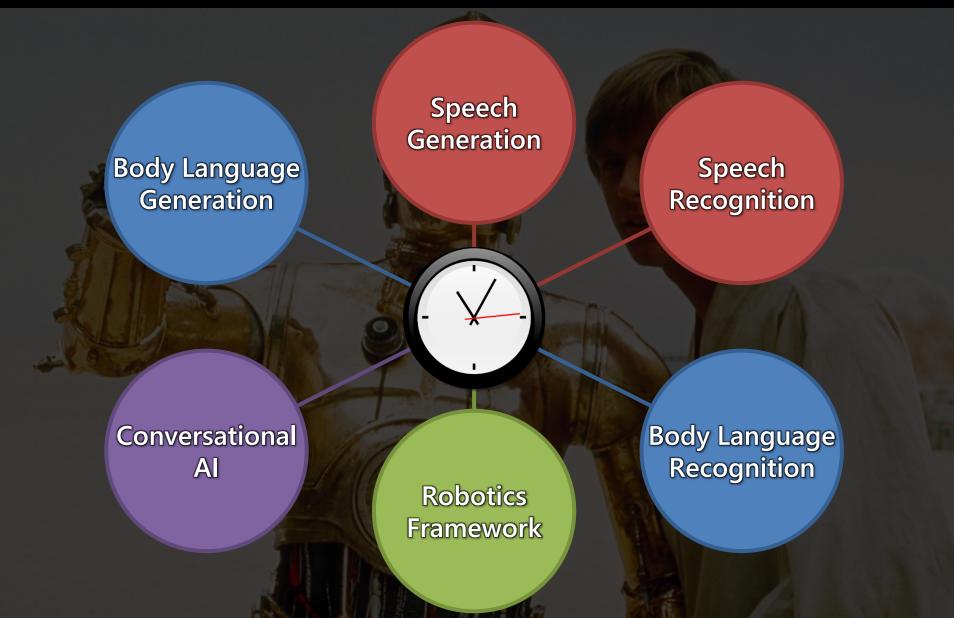














Body Language Generation Speech Generation

Speech Recognition

(SEMIO

Conversational Al

Robotics Framework Body Language Recognition





Integration





Creation





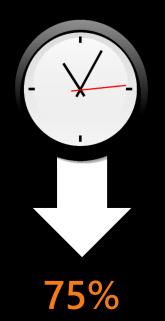
Deployment







Integration





Creation





Deployment





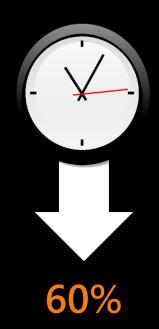


Integration





Creation





Deployment







Integration



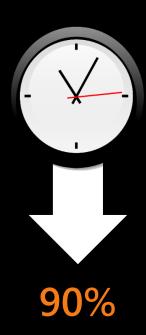


Creation





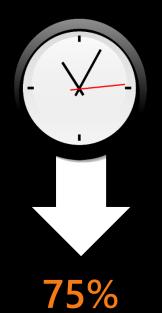
Deployment





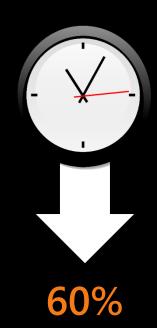


Integration



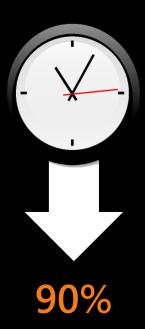


Creation





Deployment

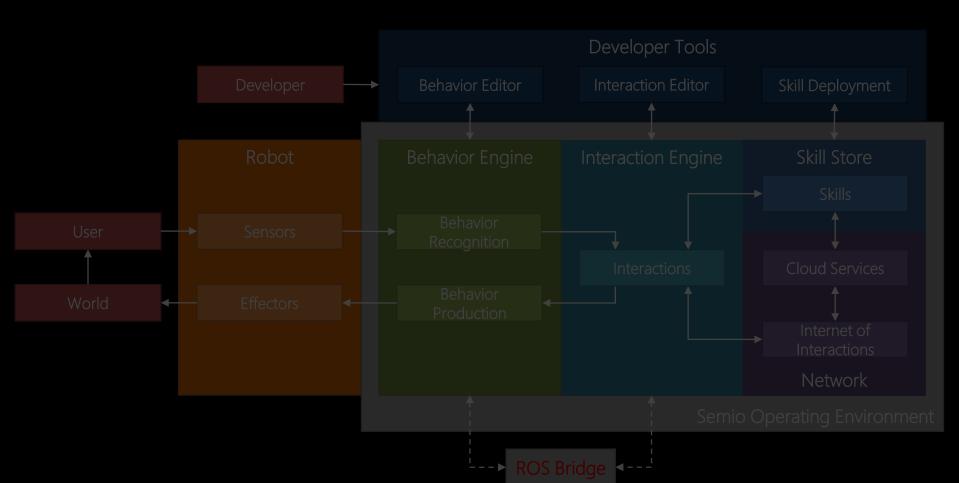










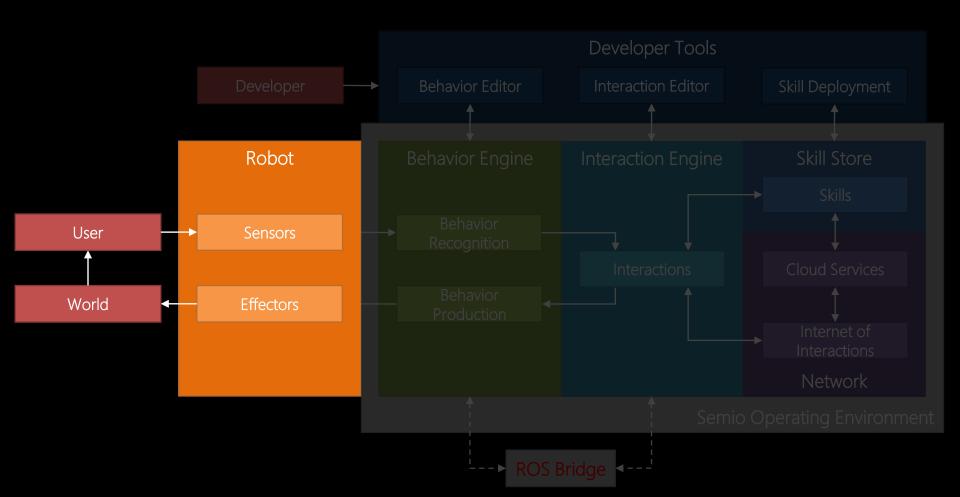










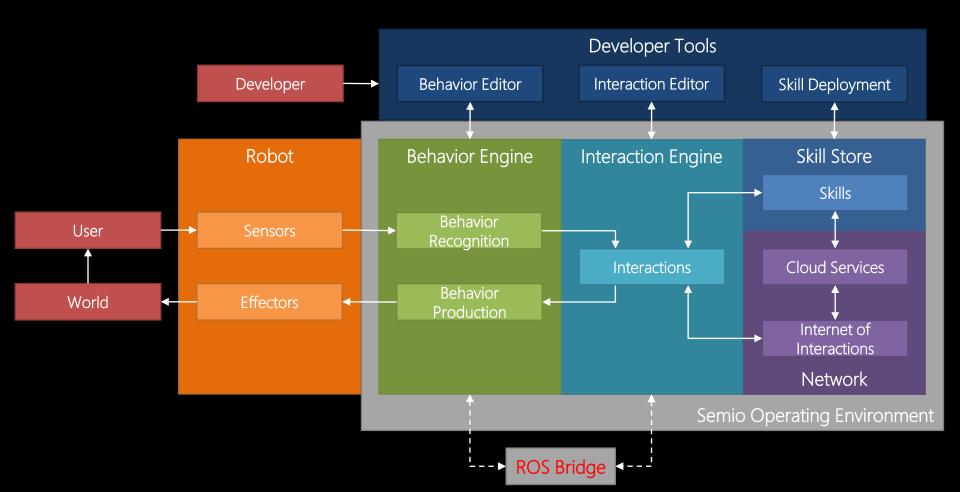










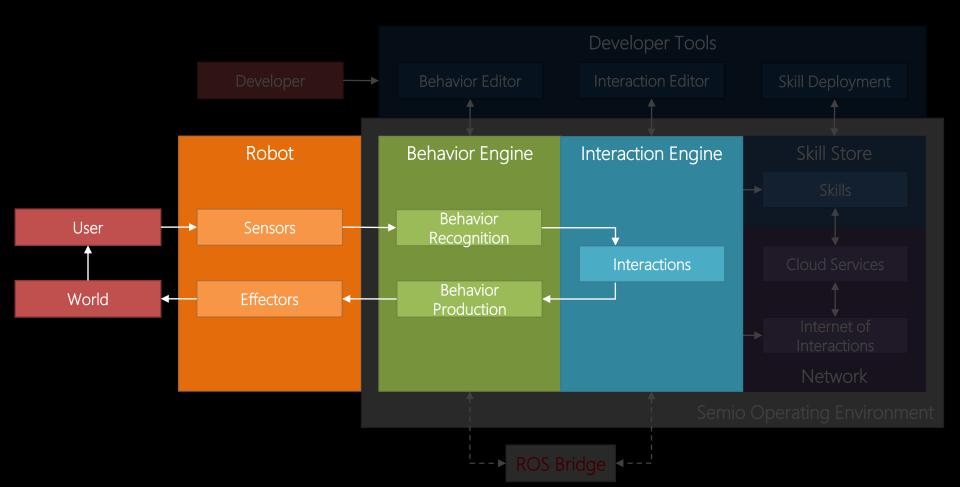














## Behavior vs. Interaction

## **Social Interaction**



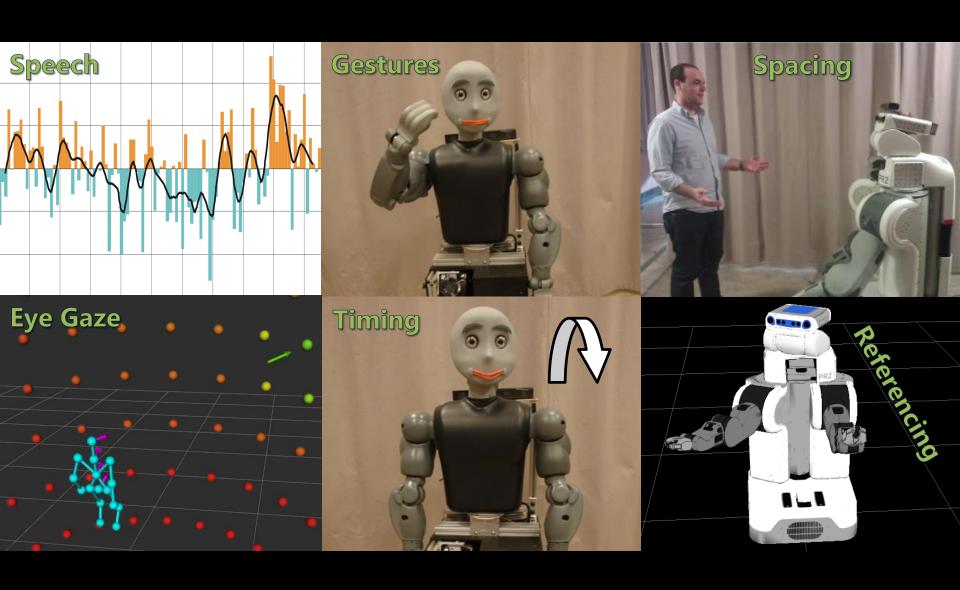
## **Social Behaviors**



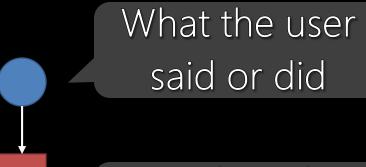
Social Behaviors = Ingredients = Building Blocks



## Behavior Engine

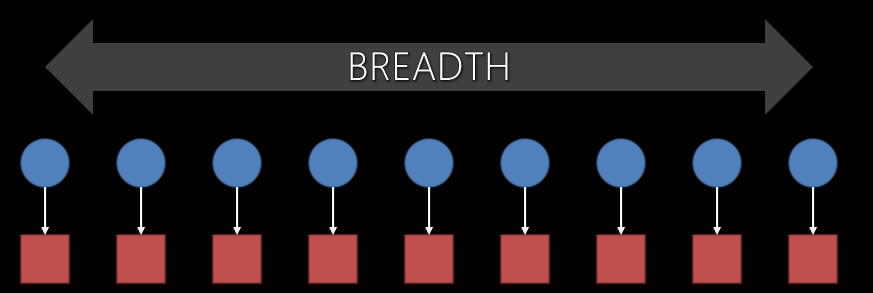




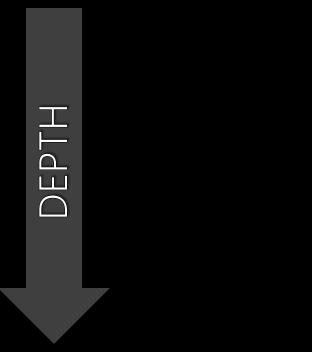


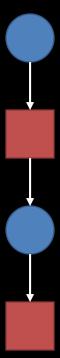
How the robot responds



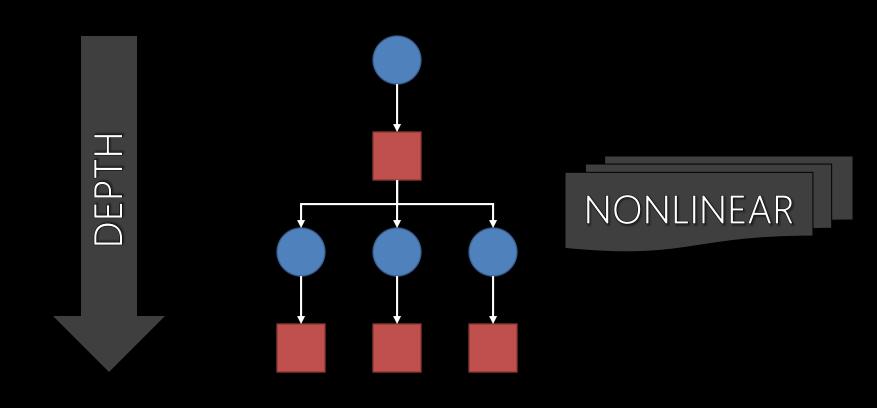








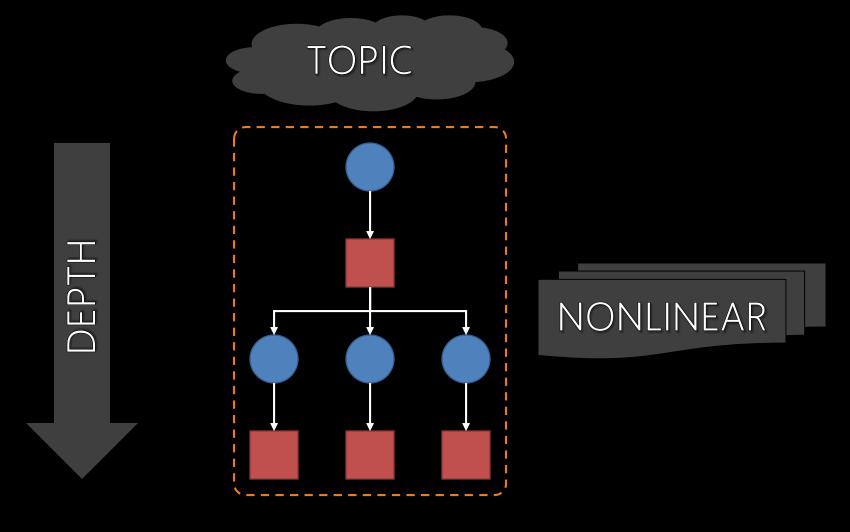




= User State

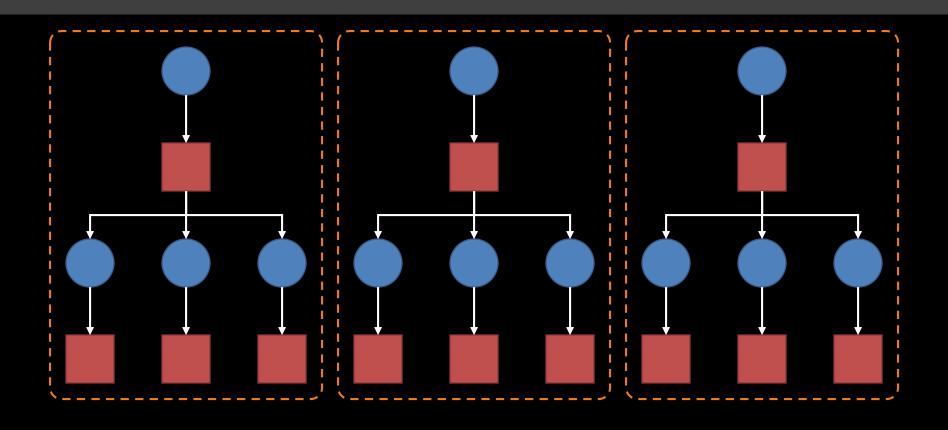
= Robot Action







#### SKILL



= User State

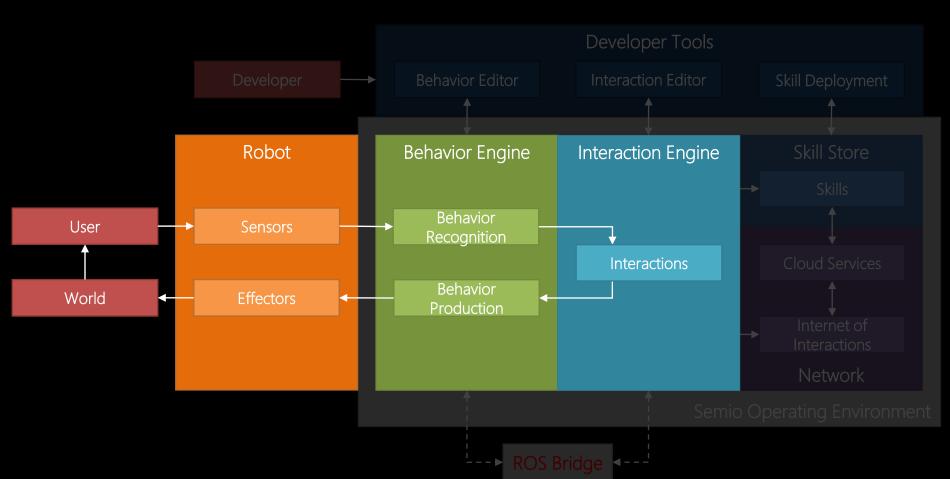
= Robot Action









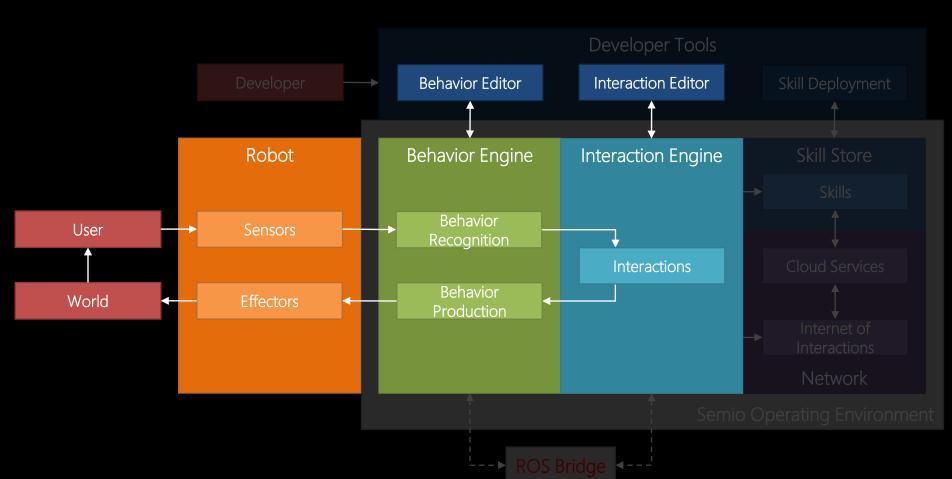












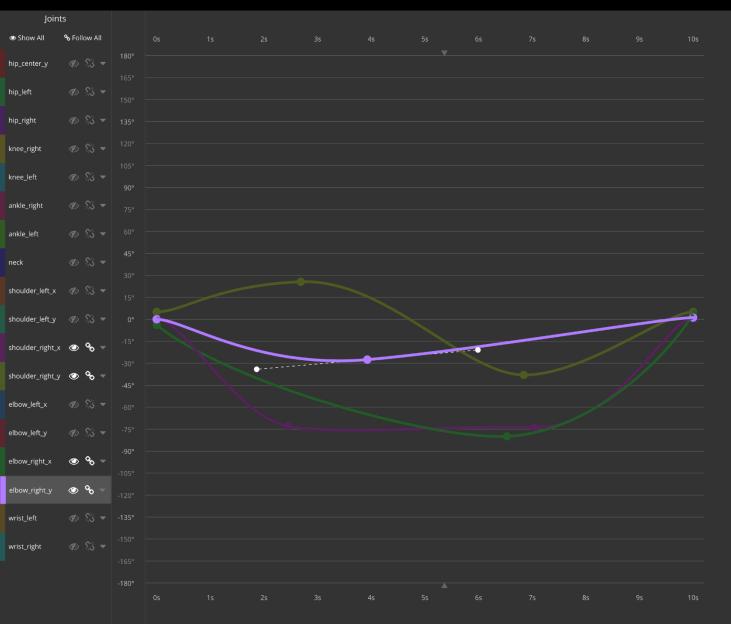


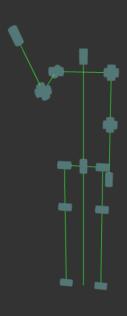
### Interaction Editor





## Behavior Editor



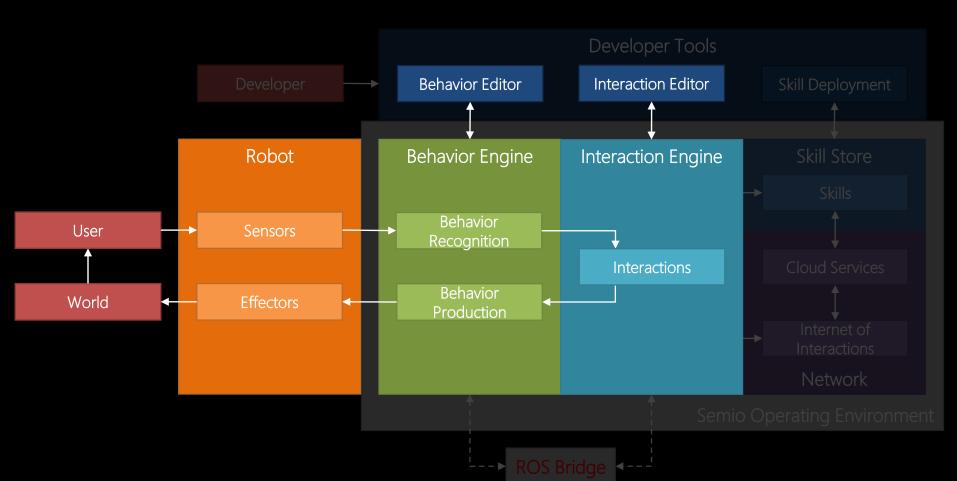










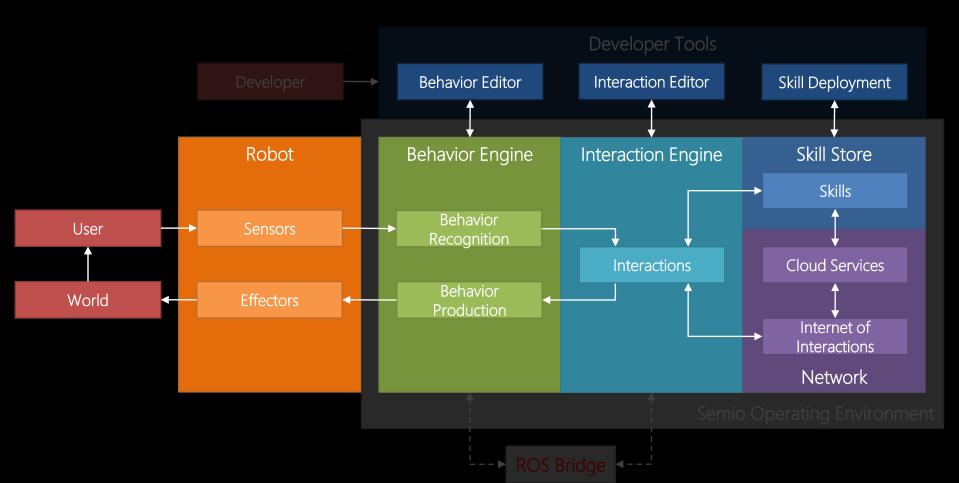










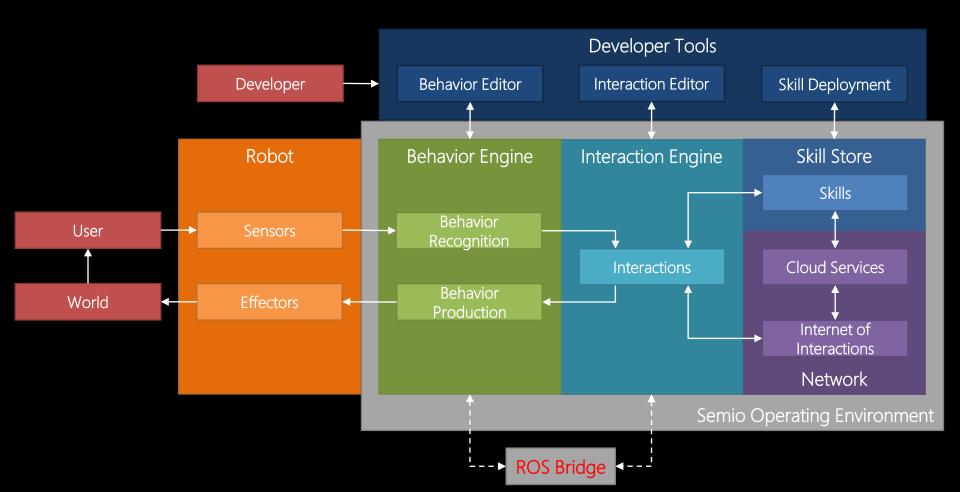
















Affordability

Usability



Affordability

Usability



Affordability

Usability



Affordability

Usability



Affordability

Usability







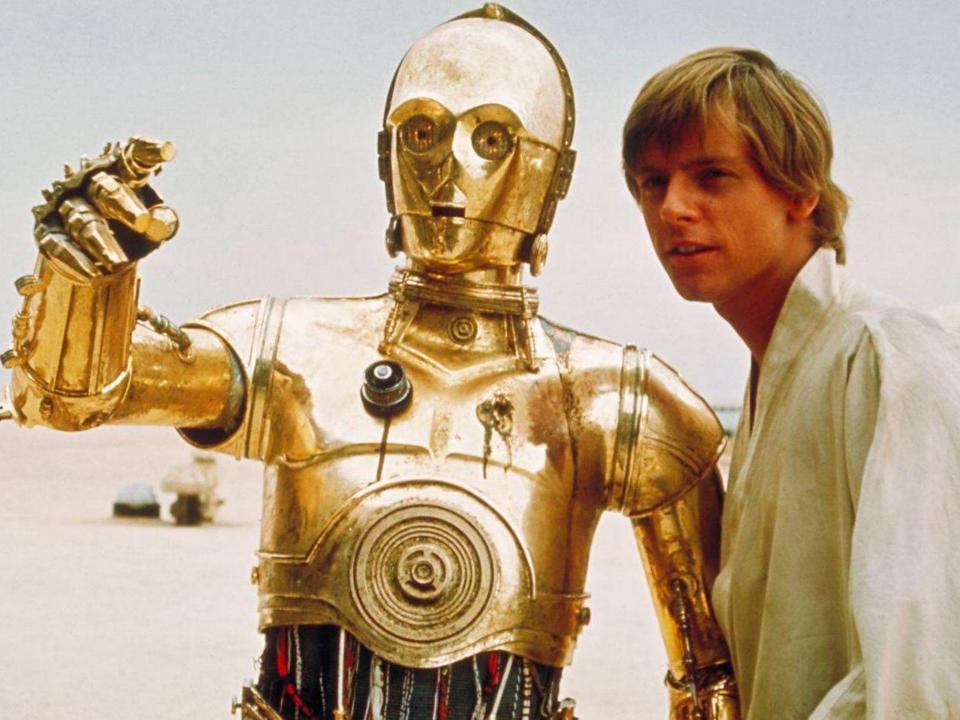


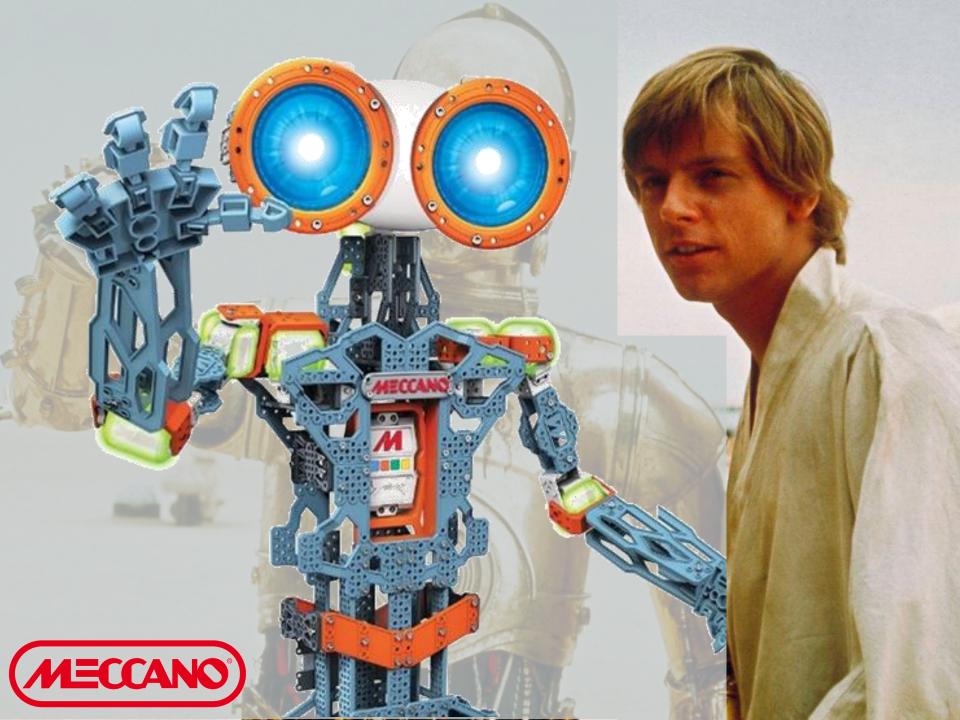














# Hiring soon.



software for social robots

ross@semio.xyz

www.semio.xyz